

Creativity and Experimentation in the Curriculum



We are constantly striving to improve the learning experience for our students. This workshop focuses on tapping into the personal creativity of each of us to manage that creativity and produce new and exciting ways to engage student's learning potential. This highly interactive workshop will relate creativity and experimentation to attracting, retaining and stretching students in the educational environment. You will:

- Explore the models of creativity and experimentation
- Further tap into you own personal creativity
- Understand the four major creative roles
- Identify your creative strengths and weaknesses
- Apply your creativity to experimenting with new learning approaches
- Challenge your current way of thinking about change, experimentation and risk

Who Will Benefit?

Anyone who wants to maximise creative or experimentation potential to improve the learning opportunities for students

Course Outline

- Creativity myths and paradigms
- Creative roles: explorer, artist, judge, and warrior
- KAI Assessment: cognitive styles of creativity (Kirton Adoptive Innovative)
- Identifying your own personal creative style
- Right-brain and left-brain integration: whole-brain thinking
- Divergent and convergent thinking tools
- The creative process
- The innovation process
- Four types of innovation
- Seeking opportunities to enable change and experimentation
- Managing the risk associated with experimentation
- Applying your learning back in the workplace
- Developing a College culture to encourage creativity and innovation
- Applying creativity and experimentation to student experiences to increase academic success

Duration

1 Day

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